

Dragon Character Record

Player Name ~							
Character Name ~							
Profession ~					Age ~	Sex ~	
Length ~	Flame ~	Thick Scales ~	Tough ~	Fearsome ~			
BODY ~	Skills						
MIND ~							
SOUL ~							
MAGIC ~							
Bonus pt. ~							
Wounds							
Bruise	<input type="checkbox"/>	Equipment:					
Flesh wound	<input type="checkbox"/>						
Injury	<input type="checkbox"/>						
Injury	<input type="checkbox"/>						
<i>Injury</i>	<input type="checkbox"/>						
<i>Injury</i>	<input type="checkbox"/>						
Critical	<input type="checkbox"/>						
<i>Critical</i>	<input type="checkbox"/>						
							Weapons
Front claws x2 (Effect B+1 M, B-1 F)		2		F	I	C	
Rear claws x2 (Effect B+2)		No		F	I	C/K	
Bite (Effect B+2)		No		F	I	C/K	
Constrict (Effect B+1)		No		I	I	C	
Tail Strike (Effect B/2)		No		F	I	I+KO	
Flame (Radius BODY/5 ft., Effect B/2)		Area		I	C	K	
Armour = BODY / 5 + Scales		-		-	-	-	
Notes				Portrait			
							